Behaviour policy addendum

Due to COVID-19, from Autumn 2 2020, the following alteration will be in place –

Removed -

* Half-termly Team points award afternoon for a specific Team will not be given as this would mean crossing bubbles.

New in Place –

* Team Points to be given to pupils for the same reasons as they have always been given (pupils can still record this on their class Team Point chart).
* Lunchtime staff to give Team Points for positive behaviours, manners and following of the CHPA All-Star rules.
* Lunchtime staff to provide a Weekly Lunchtime Champions Award. This will be provided to a year group based on who has shown the best manners and followed the CHPA All-Star rules through the week. Like Gleaming Classroom, there will be a EYFS/KS1 award and a KS2 award. (This year groups gets and extra 80 Team Points – 10 per class per Team). Lunchtimes staff, please give the info to Admin as you leave on a Friday.
* Gleaming Classroom award will now reward with 40 Team Points – 10 per class, per Team.
* On a Friday morning, teachers to add up team points and send to Nic in the office. The class with the most Team Points at the end of the week access the Random Generator for a 15 minutes (to be taken at a time to suit the class during the following week).
* The totals for each week will kept and added up through each half-term. Then at the end of a half-term, the class with the most team points will access the end of half-term Random Generator for a full afternoon reward (to be taken on the last afternoon of the half-term).

Weekly Random Generator rewards –

* 15 minutes extra play.
* 15 minutes extra iPad time.
* 15 minutes choosing from anything on the generator.
* Top Trumps competition.
* Library Time – to be taken in the last 15 minutes of a Friday afternoon to avoid bubble crossing.
* Free choice of all the Random Generator – LoW to choose this.

Half-Termly Random Generator Rewards –

* Non-uniform day.
* Movie afternoon, including popcorn.
* Sports afternoon – choice of activities to be played, chosen as a class.
* Afternoon Tea – cupcakes (made by kitchen) and juice and a 30 minute play time.
* Choose afternoon – pupils choose what they want to do for the afternoon.
* IT suite afternoon.
* Arts/Craft afternoon.
* Free choice of all the Random Generator – Class to choose this.