

| | Term 1 | Term 2 | Term 3 | |
|---------------------------|--|--|---|--|
| Topic title | Ancient Civilisations | Misty Mountain, Winding River | Invasions | |
| Memorable experience | Egyptian Day | River visit - What a view – Using VR Headsets | | |
| First Hand Experiences | | The Deep Residential Trip | Vikings Day – History Van | |
| English | Secrets of a Sun King | Where the River takes us | Beowulf | |
| | I was there: Tutankhamun's Tomb | Oliver and the Seawigs | How to Train your Dragon | |
| | Newspaper writing Biographies - Tutankhamun Balanced Argument Diary Entry Instructions | Poetry Character descriptions Letter of persuasion Non-chronological report on Rivers and Mountains | Problem-resolution Narrative writing Kennings Poems Setting descriptions Diary Writing | |



| | | A L.E.A.D. Academy | | | |
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| Daily Reads | Land of Roar | The book of stolen dreams | The boy at the back of the class | | |
| | When the sky falls | Land of Roar | Great Dream Robbery | | |
| Poetry Reads | Michael Rosen's A to Z | Poem for every day of the year | Poem for every day of the year | | |
| | MICHAEL *ROSENS Construction Construction Municipality Mu | POEM FEDERY DAN PEAR PAR | POSIT EVERY PAY YEAR | | |
| Reading | Secrets of a Sun King and Non Fiction texts | King of the Cloud Forests and Non Fiction texts | Beowulf and Non Fiction texts. | | |
| | Retrieval | Vocabulary | Retrieval | | |
| | Inference Explain | Retrieval Inference | Inference | | |
| | Prediction | Explain | Explain Prediction | | |
| | | Prediction | | | |
| Maths | Power Maths Unit 1 - Place Value Unit 2 - Place value Unit 3 - Addition and Subtraction | Power Maths Unit 5 (Continued) - Multiplication and Division Unit 6 - Multiplication and Divisions Unit 7 - Perimeter | Power Maths Unit 11 - Decimals Unit 12 - Money Unit 13 - Time | | |
| | Unit 4 - Area | Unit 8 - Fractions | Unit 14 - Statistics | | |
| | Unit 5 (Started) - Multiplication and Division | Unit 9 - Fractions | Unit 15 - Geometry - angles and 2D shapes | | |
| | | Unit 10 - Decimals | Unit 16 - Geometry - position and direction | | |



| Science | Electricity This project teaches children about electrical appliances and safety. They construct simple series circuits and name their parts and functions, including switches, wires and cells. They investigate electrical conductors and insulators and identify common features of conductors. Animals, including humans This project teaches children about the human digestive system. They explore the main parts, starting with the mouth and teeth, identifying teeth types and their functions. They link this learning to animals' diets and construct food chains to show the flow of energy. | SoundThis project teaches children about sound and how sounds are made and travel as vibrations through a medium to the ear. They learn about pitch and volume and find out how both can be changedImage: Image: I | Living Things and their Habitat This project teaches children about the grouping of living things, known as classification. They study loc and wider habitats and use classification keys to identify living things. Children also learn about the impact of human influences on habitats and their living things. |
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| Computing | Computing systems and networks – The Internet | Programming A – Repetition in shapes Data and information – Data logging | Creating media – Photo editing Programming B – Repetition in games |
| | Creating Media – Audio Production | | National Cent |
| | For Computing Education | For Computing Education | for Computin Education |



| Art and Design | Statues, Statuettes and Figurines - This project teaches children about the 3-D representation of the human form, including statues, statuettes and figurines. They study examples from ancient civilisations, and use their clay skills to create | Vista - Landscape; Perspective. This project teaches children about the techniques that artists use when composing landscape images, such as colour and atmosphere. | Contrast and Complement - This project teaches children about colour theory by studying the colour wheel and colour mixing. It includes an exploration of tertiary colours, warm and cool colours, complementary colours and analogous colours, and |
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| | a Sumer-style figurine. Islamic Art - This project teaches children about geometric shapes used in Islamic art. They use their clay skills to create relief sculptures based on geometric motifs. | Animal – This project teaches children about the historical and cultural portrayal of animals in art. They study the visual qualities of animals through sketching, printmaking and clay modelling. | how artists use colour in their artwork. Warp and Weft - Weaving; Exploring yarns, This project teaches children about the art form of weaving and how it has developed over time, including the materials and techniques required to create woven patterns and products. |
| Design and Technology | Tomb Builders - Simple and compound machines. This project teaches children about simple machines, including wheels, axles, inclined planes, pulleys and levers, exploring how they helped ancient builders to lift and move heavy loads. | Functional and Fancy Fabrics - This project teaches children about home furnishings and the significant designer William Morris. They learn techniques for decorating fabric, including block printing, hemming and embroidery and use them to design and make a fabric sample. | Fresh Food, Good Food - Food preservation techniques; Exploring food packaging; Prototypes; Designing, making and packaging healthy snacks. This project teaches children about food decay and preservation. They discover key inventions in food preservation and packaging, then make examples. The children prepare, package and evaluate a healthy snack. |
| Geography | Geography revision and retrieval practice. | | T. |



| | Ancient Civilisations - Locate countries using maps | Rivers; Maps; Grid references; Contour lines; Physical | Interconnected World - Compass points; Four and |
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| | Life in Ancient Sumer city states | processes – erosion, transportation and deposition; | six-figure grid references; Tropics of Cancer and |
| | City life in Egypt | World rivers; Aerial images; Mountains; UK | Capricorn; Countries, climate and culture of North |
| | City me in Egypt | mountains; World mountains; Compass points; | and South America; Significant physical features of |
| | | Water cycle; Altitudinal zones; Data analysis. | the UK; Renewable and non-renewable energy; |
| | | | |
| | | This project teaches children about the characteristics and features of rivers and mountain | National Rail network; UK canal network; Fieldwork; Local enguiry. |
| | | | |
| | | ranges around the world, including a detailed exploration of the ecosystems and processes that | This essential skills and knowledge project teaches children about compass points and four and six- |
| | | shape them and the land around them. | figure grid references. They learn about the tropics |
| | | shape them and the land around them. | |
| | | | and the countries, climates and culture of North and |
| | | | South America. Children identify physical features in |
| | | | the United Kingdom and learn about the National |
| | | | Rail and canal networks. They conduct an enquiry to prove a hypothesis, gathering data from maps and |
| | | | surveys before drawing conclusions. |
| History | | | surveys before drawing conclusions. |
| | Ancient Civilisations - Features of civilisations; Ancient Sumer; Ancient Egypt; Indus Valley civilisation; Artefacts; Timelines; New inventions and technology; Everyday life; Social hierarchy; Significant leaders; End of ancient civilisations. This project teaches children about the history of three of the world's first ancient civilisations: ancient Sumer, | | Invasions - Roman withdrawal from Britain; Chronology of invasion; Anglo-Saxon invasion; Anglo-Saxon kingdoms, beliefs and customs; Religion; Everyday life in Anglo-Saxon Britain; Viking invasion; Everyday life in Viking Britain; Significant people – King Athelstan; Norman invasion; Legacy. This project teaches children about life in Britain after the |
| | ancient Egypt and the Indus Valley civilisation. | | Roman withdrawal. Children will learn about Anglo- |
| | Children will learn about the rise, life, achievements | | Saxon and Viking invasions up to the Norman |
| | and eventual end of each civilisation. | | conquest. |
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| MFL | Phonetics 2 | Goldilocks or Tudors | Classroom |
| (Spanish) | Presenting Myself | Habitats | My Home |
| | | | are a |
| | Family | Canguage Angels | Canguage Angels |
| Music | Ukulele Lessons | Ukulele Lessons | Ukulele Lessons |
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| PSHE | What strengths, skills and interests do we have? | | How can we manage our feelings? | | How can our choices make a difference to others and | |
| | | | | | the environment? | |
| | How do we treat each other with respect? | | How will we | How will we grow and change? | | |
| | | | | | How can we manage risk in different places? | |
| Physical | | Unit 1 | | Unit 3 | | Unit 5 |
| Education | real PE | Personal Skills - I can persevere with a | real PE | Cognitive skills - I can identify specific | real PE | Physical Skills - |
| | | task and improve my performance | i corre | parts of performance to work on. | | I can perform a variety of movements |
| | | through regular practice. | | I can understand ways (criteria) to | | and skills with good body tension. |
| | I cope well and react positively when things become | | judge performance. | | I can link actions together so that they flow. | |
| | difficult. | | I can use my | awareness of space and others to make | | |
| | | | good decisions. | | Agility - Reaction/response | |
| | Coordination - Footwork | | | | Static balance - floor work | |
| | Static Balance - One leg | | Dynamic Balance - On a Line | | | |
| | | 0 | , Coordination | | | |
| | Unit 2 | | | | Unit 6 | |
| | Social Skills -I cooperate well with others and give helpful feedback. I help organise roles and responsibilities and I can | | Unit 4 Creative Skills - I can link actions and develop sequences of movements that express my own ideas. | | Health and Fitness I can describe the basic fitness components. I can explain how often and how long I should | |
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| | guide a small group through a task. | | I can change tactics, rules or tasks to make activities | | exercise to be healthy. | |
| | 84.46 4 6.1.41 | 8. o up thi o up i u tubii | more fun or more challenging. | | I can record and monitor how hard I am working. | |
| | Dynamic Bala | ance to Agility - Jumping and landing | more run or | niere endrenging. | | and monitor now hard run working. |
| | Static Balance | | Sending and | receiving | Agility - Ball C | Chasing |
| | Static Balance | | Counter bala | • | Static Balance - Stance | |
| RE | Unit 20 (Y3) | | Unit 29 | | Unit 26 | |
| Sheffield | | rinity and why is it important for | What does it mean to be a Hindu in Britain today? | | For Christians, when Jesus left what was the impact | |
| | Christians? | Thirty and why is it important for | what does it mean to be a minuu in britall today! | | of Pentecost? | |
| Agreed Syllabus | Cirristians: | | Unit 28 | | or rentecost: | • |
| | Unit 27 | | | tions call the day died (Good Friday?) | Unit 30 | |
| | | dus believe God is like? | Why do Christians call the day died 'Good Friday?) | | How and why do people mark the significant events | |
| | | | | | of life | |
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| | | | | | (THEMATIC) | |