

	Term 1	Term 2	Term 3
Topic title	Ancient Civilisations HISTORY	Misty Mountain, Winding River GEOGRAPHY	Invasions HISTORY
Memorable experience	Egyptian Day	River visit - What a view – Using VR Headsets	
First Hand Experiences		The Deep Residential Trip	Vikings Day – History Van
English	Secrets of a Sun King Financ Carrol Sun King	Where the River takes us WHERE TAKES US TAKES US	Beowulf MICHAEL MORPURGO BEONULF
	Newspaper writing Biographies - Tutankhamun Balanced Argument Diary Entry Instructions	Oliver and the Seawigs SEAWIGS Poetry Character descriptions Letter of persuasion Non-chronological report on Rivers and Mountains	How to Train your Dragon CRESSIDE COVERY DRAGON Problem-resolution Narrative writing Kennings Poems Setting descriptions Diary Writing



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Daily Reads	Land of Roar	The book of stolen dreams	The boy at the back of the class
		DAY DERRY	OREAN ROBERY
	When the sky falls	Land of Roar	Great Dream Robbery
	FALS		Boy Coss
Poetry Reads	Michael Rosen's A to Z	Poem for every day of the year	Poem for every day of the year
	MICHAEL PROSENS ROSENS Grandpark Zaparan	POSINE VEVEN A SOUTH AND A VE AA A	POEM POEM POEM POEM POEM POEM POEM POEM
Reading	Secrets of a Sun King and Non Fiction texts So YOU ANCIENT IGYPI SO YOU Vocabulary	King of the Cloud Forests and Non Fiction texts MICHAEL MORPURGO MOUNTAINS CLOUD FORESTS RIVERS TOUR TOUR	Beowulf and Non Fiction texts. MICHAEL MORPURGO BOOKULF SOUTE WOUVE BAD? Vocabulary
	Retrieval	Vocabulary	Retrieval
	Inference	Retrieval	Inference
	Explain Prediction	Inference Explain	Explain Prediction
	rediction	Prediction	Prediction
Maths	Power Maths	Power Maths	Power Maths
	Unit 1: Place Value	Unit 5 (Continued): Multiplication and Division	Unit 11: Decimals
	Unit 2: Place value	Unit 6: Multiplication and Divisions	Unit 12: Money
	Unit 3: Addition and Subtraction	Unit 7: Perimeter	Unit 13: Time
	Unit 4: Area	Unit 8: Fractions	Unit 14: Statistics
	Unit 5 (Started): Multiplication and Division	Unit 9: Fractions	Unit 15: Geometry - angles and 2D shapes
		Unit 10: Decimals	Unit 16: Geometry - position and direction



Science	Electricity This project teaches children about electrical appliances and safety. They construct simple series circuits and name their parts and functions, including switches, wires and cells. They investigate electrical conductors and insulators and identify common features of conductors.	Sound This project teaches children about sound and how sounds are made and travel as vibrations through a medium to the ear. They learn about pitch and volume and find out how both can be changed States of Matter	Living Things and their Habitat This project teaches children about the grouping of living things, known as classification. They study local and wider habitats and use classification keys to identify living things. Children also learn about the impact of human influences on habitats and their living things.
	Animals, including humans This project teaches children about the human digestive system. They explore the main parts, starting with the mouth and teeth, identifying teeth types and their functions. They link this learning to animals' diets and construct food chains to show the flow of energy.	This project teaches children about solids, liquids and gases and their characteristic features. They observe how materials change state as they are heated and cooled, and learn key terminology associated with these processes.	
Computing	Unit 1: Computing systems and networks – The Internet	Unit 3: Programming A – Repetition in shapes Unit 4: Data and information – Data logging	Unit 5: Creating media – Photo editing Unit 6: Programming B – Repetition in games
	Unit 2: Creating Media – Audio Production National Centre for Computing Education	National Centre for Computing Education	National Centre for Computing Education



Art and Design	Unit 1: Storytelling Through Drawing	Unit 3: The Art of Display	Unit 5: Sculpture, Structure, Inventiveness &
Tat und Besign	Unit 2: Exploring Pattern	Unit 4: Exploring Still Life	Determination Unit 6: Festival Feasts
Design and Technology	Tomb Builders - Simple and compound machines. This project teaches children about simple machines, including wheels, axles, inclined planes, pulleys and levers, exploring how they helped ancient builders to lift and move heavy loads.	Functional and Fancy Fabrics - This project teaches children about home furnishings and the significant designer William Morris. They learn techniques for decorating fabric, including block printing, hemming and embroidery and use them to design and make a fabric sample.	Fresh Food, Good Food - Food preservation techniques; Exploring food packaging; Prototypes; Designing, making and packaging healthy snacks. This project teaches children about food decay and preservation. They discover key inventions in food preservation and packaging, then make examples. The children prepare, package and evaluate a healthy snack.
Geography	Ancient Civilisations - Locate countries using maps Life in Ancient Sumer city states City life in Egypt	Misty Mountain Windy River Rivers; Maps; Grid references; Contour lines; Physical processes – erosion, transportation and deposition; World rivers; Aerial images; Mountains; UK mountains; World mountains; Compass points; Water cycle; Altitudinal zones; Data analysis. This project teaches children about the characteristics and features of rivers and mountain ranges around the world, including a detailed exploration of the ecosystems and processes that shape them and the land around them.	Interconnected World - Compass points; Four and six-figure grid references; Tropics of Cancer and Capricorn; Countries, climate and culture of North and South America; Significant physical features of the UK; Renewable and non-renewable energy; National Rail network; UK canal network; Fieldwork; Local enquiry. This essential skills and knowledge project teaches children about compass points and four and six-figure grid references. They learn about the tropics and the countries, climates and culture of North and South America. Children identify physical features in the United Kingdom and learn about the National Rail and canal networks. They conduct an enquiry to



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			prove a hypothesis, gathering data from maps and surveys before drawing conclusions.
History	Ancient Civilisations - Features of civilisations; Ancient Sumer; Ancient Egypt; Indus Valley civilisation; Artefacts; Timelines; New inventions and technology; Everyday life; Social hierarchy; Significant leaders; End of ancient civilisations. This project teaches children about the history of three of the world's first ancient civilisations: ancient Sumer, ancient Egypt and the Indus Valley civilisation. Children will learn about the rise, life, achievements and eventual end of each civilisation.		Invasions - Roman withdrawal from Britain; Chronology of invasion; Anglo-Saxon invasion; Anglo-Saxon kingdoms, beliefs and customs; Religion; Everyday life in Anglo-Saxon Britain; Viking invasion; Everyday life in Viking Britain; Significant people – King Athelstan; Norman invasion; Legacy. This project teaches children about life in Britain after the Roman withdrawal. Children will learn about Anglo- Saxon and Viking invasions up to the Norman conquest.
MFL (Spanish)	Phonetics 2	Goldilocks or Tudors	Classroom
	Presenting Myself	Habitats	My Home
	Family LANGUAGE ANGELS	LANGUAGE ANGELS	LANGUAGE ANGELS
Music	Ukulele Lessons	Ukulele Lessons	Ukulele Lessons
PSHE	What strengths, skills and interests do we have?	How can we manage our feelings?	How can our choices make a difference to others and the environment?
	How do we treat each other with respect?	How will we grow and change?	How can we manage risk in different places?
Physical Education	Real PE Unit 1 Personal Skills Coordination - Footwork Static Balance - One leg (Autumn 1)	Real PE Unit 3 Cognitive Skills Dynamic Balance - On a Line Coordination - Ball skills (Spring 1)	Real PE Unit 5 Physical Skills Agility - Reaction/response Static balance - floor work (Summer 1)
	Real Dance Unit 1 (Autumn 1)	Real Gym Unit 1 (Spring 1)	Real PE Unit 6 Health and Fitness (Summer 1)
	Real PE Unit 2 Social Skills Dynamic Balance to Agility - Jumping and landing Static Balance – Seated (Autumn 2)	Real PE Unit 4: Creative Skills Sending and receiving Counter balance (Spring 2)	Agility - Ball Chasing Static Balance – Stance
			Orienteering (Summer 2)



	Real Gym Unit 1 (Autumn 2)	Premier Education: Games: Badminton (Spring 2)	Athletics/Sports Day practice (Summer 2)
RE	Unit 20:	Unit 29:	Unit 26:
Sheffield Agreed	What is the trinity and why is it important for	What does it mean to be a Hindu in Britain today?	For Christians, when Jesus left what was the impact
Syllabus	Christians?		of Pentecost?
		Unit 28:	
	Unit 27:	Why do Christians call the day Jesus died 'Good	Unit 30:
	What do Hindus believe God is like?	Friday'?	How and why do people mark the significant events
			of life
			(THEMATIC)