



Sharing Visual Arts Inspiration

Curriculum End Points – Art and Design



Charnock Hall Primary Academy
A L.E.A.D. Academy

Drawing and Sketchbooks **Print Colour & Collage** **Working in 3D Dimensions** **Paint, Surface & Texture** **Collaboration & Community**

The 7 Survival skills for Art & Design

Collaboration Across Networks & Leading by Influence Curiosity & Imagination



	Autumn Term	Spring Term	Summer Term
EYFS 7 Areas of Exploration	<p>What Can We See? (Drawing & Sketchbooks) I can look closely at objects, people and the world around me. I can talk about what I notice using simple words. I can draw or make marks to show what I can see. I can notice shapes, lines and patterns in what I see. I can share my ideas about what I have looked at.</p> <p>How Can We Explore Colour? (Paint) I can explore colours using different materials. I can mix colours and notice what happens. I can choose colours to show my ideas or feelings. I can talk about colours I like and why.</p>	<p>How Can We Build Worlds? Collage and 3D Dimensions I can use materials to build and create my own worlds. I can use my imagination to invent places and stories. I can combine materials in different ways. I can talk about what I have made and what it represents. I can play and explore ideas through making.</p> <p>How Can We Explore Materials & Marks? (Drawing & Sketchbooks) I can make marks using different tools and materials. I can explore lines, dots, shapes and patterns. I can use my hands and tools to create marks. I can experiment with how materials feel and move.</p>	<p>How Can We Explore 3d Materials? (Construction) I can explore materials by building, stacking, joining and shaping. I can change materials by bending, tearing or moulding. I can create simple 3D forms. I can talk about what I have made. I can try different ways to make my structures stronger.</p> <p>How Can We Use Our Bodies To Make Art? (Collaboration & Community) I can use my body to make marks and movements. I can explore big and small movements. I can respond to music or sounds through movement and mark-making. I can use space to create art with my body.</p>

	I can experiment with colour using paint, collage or other materials.	I can talk about the marks I have made.	I can talk about how movement feels. How Can We Use Our Imaginations? (Collaboration & Community) I can use my imagination to create pictures, marks or models. I can invent stories through my artwork. I can explore ideas without worrying about getting it “right”. I can choose materials to express my ideas. I can share my ideas with others.
Year 1	Spirals (Drawing & Sketchbooks) I can use drawing, collage and mark-making to explore spirals. I can complete simple sketches. L1: I can use different parts of my body to make lines and spirals. L2: I can use different materials to make spiral marks and patterns. L3: I can make or decorate a sketchbook and use it to try out ideas. L4: I can draw by looking carefully and using a continuous line. L5: I can experiment with lines and marks using different tools. L6: I can talk about my artwork and say what I like or would try again.	Exploring Watercolour (Paint) I can explore watercolour. I understand that we can use accidental marks to help us make art. L1: I can explore what watercolour paint can do. L2: I can talk about artwork by artists who use watercolour. L3: I can use watercolour to create images from my imagination. L4: I can develop my painting by adding lines, shapes or details. L5: I can experiment with marks and colours using different tools. L6: I can share my painting and talk about what I notice.	Making Birds (Making/Sculpture) I can make a sculptural project beginning with making drawings from observation, exploring media, and transforming the drawings from 2d to 3d to make a bird. L1: I can look carefully at images and films of birds and draw what I notice. L2: I can draw from real objects by looking closely and making careful marks. L3: I can change paper by folding, tearing or crumpling it into 3D shapes. L4: I can use materials to begin making a bird sculpture. L5: I can improve my sculpture by testing balance and structure. L6: I can share my sculpture and see how it is part of a group artwork.
Year 2	Explore & Draw (Drawing & Sketchbooks) I understand that artists can be collectors & explorers. I can develop my drawing and composition skills.	Exploring the World Through Mono Print(Print, Colour & Collage) I can use a simple mono print technique to develop my drawing skills.	Music & Art (Collaboration & Community) I can explore how we can make art inspired by the sounds we hear. L1: I can use sound and music to inspire my drawing.

	<p>L1: I can explain how artists find inspiration by exploring the world around them.</p> <p>L2: I can explore my environment and collect objects that inspire me.</p> <p>L3: I can use careful looking to draw objects I have collected in my sketchbook.</p> <p>L4: I can experiment with different drawing materials to make a range of marks.</p> <p>L5: I can combine materials and think about how to arrange my drawing on the page.</p> <p>L6: I can talk about my drawings and reflect on what I would like to improve next time.</p>	<p>I can experiment and take ownership of my artwork</p> <p>L1: I can draw from images and films by looking closely and choosing my marks carefully.</p> <p>L2: I can draw small objects by working slowly and carefully at the correct scale.</p> <p>L3: I can make a mono print and explain how it is different from a drawing.</p> <p>L4: I can use mono printing to explore ideas, stories or imagination.</p> <p>L5: I can experiment with marks and shapes to develop my mono prints further.</p> <p>L6: I can talk about my prints and share what I like or would try again.</p>	<p>L2: I can respond to music by changing my marks, lines and movements.</p> <p>L3: I can use my sketchbook to explore shapes, colours and ideas inspired by music.</p> <p>L4: I can use my imagination to invent a musical instrument through drawing or making.</p> <p>L5: I can improve my work by testing ideas, materials and designs.</p> <p>L6: I can reflect on my work and explain how it connects with the work of others.</p>
Year 3	<p>Gestural Drawing with Charcoal (Drawing & Sketchbooks)</p> <p>I can make loose, gestural drawings with charcoal, and explore drama and performance.</p> <p>L1: I can explain how artists use charcoal to create expressive drawings.</p> <p>L2: I can experiment with charcoal to make a range of gestural marks.</p> <p>L3: I can use my hands and charcoal together to explore mark making.</p> <p>L4: I can use light and dark to create drama in my charcoal drawings.</p> <p>L5: I can use movement and my whole body to make dynamic drawings.</p> <p>L6: I can reflect on my drawings and explain what makes them effective.</p>	<p>Working with Shape and Colour (Print, Colour & Collage)</p> <p>I can create collages and stencils in response to looking at artwork.</p> <p>L1: I can respond to an artwork by looking closely and recording my ideas.</p> <p>L2: I can use collage to explore shape and colour inspired by artwork.</p> <p>L3: I can arrange shapes to create a balanced and interesting composition.</p> <p>L4: I can add detail to my collage using line, colour and shape.</p> <p>L5: I can layer materials to create depth and definition in my work.</p> <p>L6: I can share my artwork and reflect on the choices I made.</p>	<p>Telling Stories Through Making(Working in 3 Dimensions)</p> <p>I can explore how artists are inspired by other art forms – in this case how we make sculpture inspired by literature and film.</p> <p>L1: I can use my sketchbook to explore ideas inspired by stories or films.</p> <p>L2: I can use drawing techniques to exaggerate features and show character.</p> <p>L3: I can plan a sculpture by believing ideas from drawing into making.</p> <p>L4: I can use materials to build a 3D character inspired by a story.</p> <p>L5: I can refine my sculpture by improving structure, texture and form.</p> <p>L6: I can reflect on how my sculpture shows character and meaning.</p>
Year 4	<p>Storytelling Through Drawing (Drawing & Sketchbooks)</p>	<p>Exploring Still Life (Paint, Surface & Texture)</p>	<p>Festival Feasts (Collaboration & Community)</p> <p>I can use food to create a piece of artwork.</p>

	<p>I can explore how artists create sequenced drawings to share and tell stories. I can create concertinas or comic strips to retell poetry or prose through drawing. L1: I can explain how artists use images to tell a story. L2: I can create a drawing that communicates a narrative or idea. L3: I can plan a sequence of images to show how a story develops. L4: I can use line, shape and composition to add meaning to my drawings. L5: I can combine images and text to clearly communicate a narrative. L6: I can reflect on how successfully my drawings tell a story.</p>	<p>I can explore artists working with the genre of still life, contemporary and more traditional. I can create my own still life inspired artwork. L1: I can explain what still life is and how artists use objects to create meaning. L2: I can compare traditional and contemporary still life artworks. L3: I can draw from observation and consider composition, colour and form. L4: I can use a chosen material to develop a still life artwork. L5: I can refine my still life by improving texture, colour and arrangement. L6: I can explain how my still life choices help communicate meaning.</p>	<p>L1: I can explore how artists use food as inspiration for artwork. L2: I can record ideas and observations about food using my sketchbook. L3: I can use materials to create a food sculpture that works in 3D. L4: I can improve my sculpture by considering form, texture and viewpoint. L5: I can collaborate with others to contribute to a shared artwork. L6: I can reflect on my contribution and explain how it works as part of a group piece.</p>
Year 5	<p>Typography & Maps (Drawing & Sketchbooks) I can explore how we can create typography through drawing and design and use my skills to create personal and highly visual maps. L1: I can explain how typography is used to communicate ideas and emotions. L2: I can design my own letters inspired by my interests and experiences. L3: I can use strong drawing techniques to create bold visual impact. L4: I can combine typography and drawing to create a visual map. L5: I can use symbols, words and images to communicate personal meaning in my map. L6: I can reflect on how effectively my typography and imagery communicate ideas. .</p>	<p>Fashion Design (Collaboration & Community) I can be a contemporary fashion designer and create my own 2d or 3d fashion design working to a brief. L1: I can explain how fashion designers use identity and experience in their designs. L2: I can respond to a design brief by developing ideas in my sketchbook. L3: I can explore how pattern, colour and texture affect clothing design. L4: I can transform my 2D fashion designs into 3D forms. L5: I can refine my designs by considering fit, form and materials. L6: I can reflect on my design choices and respond to feedback from others.</p>	<p>Architecture: Dream Big or Small? (Making in 3D) I can explore the responsibilities architects have to design us a better world. I make my own architectural model. L1: I can explain the responsibilities architects have when designing buildings. L2: I can use drawing to explore architectural form, structure and scale. L3: I can use design-through-making to begin an architectural model. L4: I can develop my model by testing materials, structure and balance. L5: I can refine my architectural model to better communicate my design ideas. L6: I can evaluate my model and explain how it responds to environmental or social needs.</p>

<p>Year 6</p>	<p>2D Drawing to 3D Making (Drawing & Sketchbooks) I can explore how 2D drawings can be transformed to 3D objects. I can work towards a sculptural outcome or a graphic design outcome. L1: I can explain how artists use drawing to create three-dimensional objects. L2: I can use drawing techniques to help me scale up and plan my work. L3: I can apply my drawings to redesign a flat surface for a 3D outcome. L4: I can transform my 2D designs into a balanced 3D object. L5: I can refine my 3D object by improving structure, form and surface detail. L6: I can evaluate how successfully my drawing skills informed my final 3D outcome.</p>	<p>Activism (Printing, Collage & Drawing) I can explore how artists use their skills to speak on behalf of communities. I can make art about things I care about going on the world around me. L1: I can explain how artists use art to communicate opinions and messages. L2: I can identify an issue that matters to me and plan how to communicate it visually. L3: I can use print, drawing and collage to develop a clear message. L4: I can use typography and imagery to strengthen the impact of my message. L5: I can refine my artwork to make my message clearer and more powerful. L6: I can reflect on how effectively my artwork communicates my message.</p>	<p>Take a Seat (Design, Making & Drawing) I can explore how craftspeople and designers bring personality to their work. L1: I can explain how designers use form, materials and structure to create chairs with character. L2: I can experiment with materials to explore structure and creative possibilities. L3: I can use design-through-making to begin a chair that expresses my personality. L4: I can develop my chair design by testing form, function and materials. L5: I can refine my chair model to better express personality and purpose. L6: I can evaluate how successfully my chair design reflects my intentions.</p>
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