

Games

Activity 1 – Board Games

Create and make a board game

What to do

- Talk about any board games that you like to play. Discuss how you move around the board (often using a die) and some squares have actions associated with them (e.g. snakes and ladders).
- Say it would be fun to make a new game based on snakes and ladders.
- Together plot out a linear route of squares with a starting and finishing point. You can number the squares or show the direction with arrows.
- Talk about what things might make a player miss a turn or go back a space and what might propel them forward. (muddy puddles and gusts of wind, banana peel and springs, etc.). Mark some of the squares with these.
- Test the game to check that it is fun to play. You might add a few other features such as a challenge square (do 10 jumping jacks or an impression of a firework, etc.).

What you need

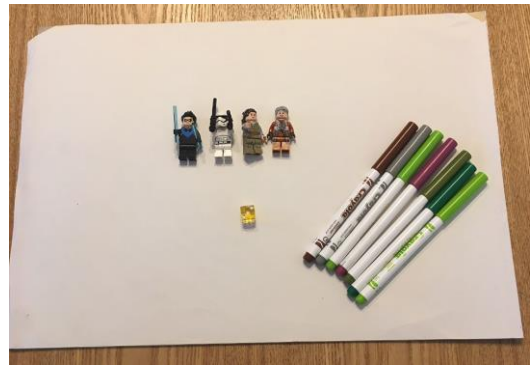
A large sheet of paper

Small figures to act as counters

Felt pens

A die (or a coin if you don't have one:

heads= 1 space, tails=2 spaces)



Extension

Give the game a brilliant name.
Add colour and pictures to the gameboard.
Play the game with your household, enjoying the design.
Post it to faraway family/friends as a gift (send a copy if possible).

Questions to ask

What board games do you like to play?
How do they work? What are the rules?
Could we design our own game?
How will players move around the board?
What will make the players move back or get a boost?
Who will enjoy playing our new game?